Math 5630/6630 Fall 2024

Homework 6

Tags: Quadrature Due Date: 11/29/2024 11:59PM CST

1 Homework Problems

This part of the homework assignment should be submitted via Canvas. You can scan the answers into PDF files, or typeset them in Word or LaTeX, then convert/compile them into PDF files.

Problem 1.1. Show the quadrature rule

$$\int_0^1 f(x)dx \approx \frac{1}{6}f(0) + \frac{2}{3}f\left(\frac{1}{2}\right) + \frac{1}{6}f(1)$$

is accurate for all polynomials of degree ≤ 3 .

Problem 1.2. Use Lagrange interpolation to construct a quadrature rule on [0,1] with nodes

$$x_0 = \frac{1}{2}, \quad x_1 = \frac{3}{4}, \quad x_2 = 1.$$

Is the quadrature rule accurate for $f(x) = x^3$?

Problem 1.3. Solve a linear system to derive a quadrature rule

$$\int_0^1 f(x)dx \approx w_0 f(0) + w_1 f(\frac{1}{3}) + w_2 f(\frac{4}{5}) + w_3 f(1)$$

Find the degree of accuracy of this quadrature rule (Do not round the coefficients, leave them in rational numbers, and be patient).

Problem 1.4. Let $\{x_k\}$, $k = 0, 1, 2, \dots, n$ be <u>equally spaced nodes</u> on [-1, 1].

1. Let $p_n(x) = \sum_{k=0}^n f(x_k) L_k(x)$ be the interpolation polynomial for f(x) at the nodes. Use the **error estimate of interpolation** to find the error of the quadrature rule

$$\int_{-1}^{1} f(x)dx \approx \sum_{k=0}^{n} w_k f(x_k), \quad w_k = \int_{-1}^{1} L_k(x)dx.$$

- 2. According to the above derivation process for error estimate, do you think Chebyshev nodes (same number of nodes) will be more accurate or not? Explain your choice.
- 3. Explain why the quadrature rule is accurate for all polynomials with degree $\leq n$.

Problem 1.5. We construct a simple Gauss quadrature rule.

1. Find polynomials $p_k(x)$ of degree k, k = 0, 1, 2 such that

$$\int_{-1}^{1} p_i(x)p_j(x)dx = 0, \quad i \neq j$$

2. Let x_0, x_1 be the roots of $p_2(x)$, find a quadrature rule for

$$\int_{-1}^{1} f(x)dx \approx w_0 f(x_0) + w_1 f(x_1).$$

What is the degree of accuracy of this quadrature rule?

1.1 Extra Problems for MATH 6630

Definition 1.6. Two polynomials A(x) and B(x) are **orthogonal** on [a,b] if $\int_a^b A(x)B(x)dx = 0$.

Problem 1.7. As a follow-up for Problem 1.3. Suppose you have the freedom to choose two other points $a, b \in (0,1)$ to construct the quadrature rule

$$\int_0^1 f(x)dx \approx w_0 f(0) + w_1 f(a) + w_2 f(b) + w_3 f(1).$$

To maximize the degree of accuracy, you need to make the polynomial p(x) = (x - 0)(x - a)(x - b)(x - 1) to be **orthogonal** to f(x) = 1 and g(x) = x.

- 1. When $a = \frac{1}{3}$ and $b = \frac{4}{5}$, show p(x) is orthogonal to 1 only.
- 2. Find a, b, what is the degree of accuracy for the resulting quadrature rule? (You may change the variables to solve it, say u = a + b and v = ab)

2 Programming Problems

Implement the following program tasks using your favorite programming language. The Python or MATLAB starter kit is available at GitHub Link. Follow the guidelines there for your submission.

Problem 2.1. Implement the composite quadrature rules with choices of the midpoint, trapezoidal, and Simpson rules on each subinterval.

- 1. On each subinterval $[x_k, x_{k+1}]$, the midpoint rule is $hf(\frac{x_k + x_{k+1}}{2})$.
- 2. On each subinterval $[x_k, x_{k+1}]$, the trapezoidal rule is $(h/2) \cdot (f(x_k) + f(x_{k+1}))$.
- 3. Assuming the total number of subintervals is even. On the interval $[x_k, x_{k+2}]$ of size 2h, the Simpson's rule is $\frac{2h}{6}(f(x_k) + 4f(x_{k+1}) + f(x_{k+2}))$.

Problem 2.2. Implement Problem ?? first, then run the hw06.p2() (MATLAB) or p2() (Python) function in the script to generate some plots about the convergence and make comments about the plots.

It will use your implemented composite methods in Problem ?? to integrate a few example functions on [-1,1]. The example functions are:

$$f_1(x) = e^x$$
, $f_2(x) = (1 - x^2)^3$, $f_3(x) = (1 - x^2)^5$, $f_4(x) = (1 - x^2)^7$

The key difference between f_1 and the others is that f_2 , f_3 , f_4 functions have their first a few derivatives at x = -1 and x = 1 equal. But f_1 does not have that property. You will find out how this property can affect the convergence rate.

Problem 2.3. Implement the Romberg method with your codes for Problem ?? and Richardson extrapolation (in HW05).

The composite rules satisfy

$$I(h) = I(0) + C_1 h^2 + C_2 h^4 + \cdots$$

if using midpoint or trapezoidal rules. For Simpson's rule,

$$I(h) = I(0) + D_1 h^4 + D_2 h^6 + \cdots$$

Problem 2.4. Follow the instructions in the script to construct the Gauss quadrature rule with 6 nodes.

- 1. Compute the roots (nodes) of Legendre polynomial $P_6(x) = \frac{1}{16} \left(231x^6 315x^4 + 105x^2 5\right)$.
 - There are 6 roots are on brackets $(-1, -\frac{3}{4})$, $(-\frac{3}{4}, -\frac{1}{4})$, $(-\frac{1}{4}, 0)$, $(0, \frac{1}{4})$, $(\frac{1}{4}, \frac{3}{4})$, $(\frac{3}{4}, 1)$, respectively. Use either your bisection or false position codes (in HW02) to solve this equation, with a stopping criterion $|P_6(x_n)| < 10^{-14}$.
- 2. Compute the coefficients for these nodes by solving a linear system.

2.1 Extra Problems for MATH 6630

Problem 2.5. Construct the Gauss quadrature rule $\{(w_k, x_k)\}$, $k = 1, \dots, n$. This will make use of your root-finding code.

You need to first find the nodes $\{x_k\}_{k=1}^n$ on (-1,1), they are the roots of the Legendre polynomial $P_n(x)$ of degree n.

These nodes are very close to the values $\cos(\frac{4k-1}{4n+2}\pi)$, $k=1,2,\cdots,n$. You may use them as the starting points and use Newton's method to find the roots.

The codes of Legendre polynomial legendre_poly(n, x) and its derivative deriv_lengendre_poly(n, x) are given in the script.